

**STAT 309: MATHEMATICAL COMPUTATIONS I**  
**FALL 2011**  
**PROBLEM SET 1**

1. Here is another way to derive the normal equation without using any calculus. Recall that the null space or kernel of a matrix  $A \in \mathbb{R}^{m \times n}$  is the set

$$\ker(A) = \{\mathbf{x} \in \mathbb{R}^n \mid A\mathbf{x} = \mathbf{0}\}$$

while the range space or image is the set

$$\text{im}(A) = \{\mathbf{y} \in \mathbb{R}^m \mid \mathbf{y} = A\mathbf{x} \text{ for some } \mathbf{x} \in \mathbb{R}^n\}$$

and  $\mathbf{b} \in \mathbb{R}^m$ .

- (a) Show that

$$\ker(A^\top A) = \ker(A).$$

- (b) Show that

$$\text{im}(A^\top A) = \text{im}(A^\top).$$

- (c) Deduce that

$$A^\top A\mathbf{x} = A^\top \mathbf{b}$$

always has a solution. We call this the normal equation.

- (d) Give an example where  $A\mathbf{x} = \mathbf{b}$  has no solution but  $A^\top A\mathbf{x} = A^\top \mathbf{b}$  has a solution.

- (e) Show that (a), (b), and (c) are false in general over a field with two elements  $\mathbb{F}_2 = \{0, 1\}$  with arithmetic done modulo 2.

2. We would like to solve the differential equation

$$\begin{cases} -v''(x) = \frac{m\omega^2}{k}v(x), & 0 < x < 1, \\ v(0) = 0, v(1) = 0. \end{cases}$$

This comes up when studying a vibrating string with  $m$  the *mass* per unit length and  $k$  the *stiffness* per unit length, both positive constants. We need to determine the function  $v : [0, 1] \rightarrow \mathbb{R}$  and the number  $\omega \in \mathbb{R}$ . Here  $v(x)$  gives us the *amplitude* of the string at  $x$  and  $\omega$  gives us the *vibration frequency* of the string.

- (a) Following the technique used in Lecture 3, show that we may discretize the differential equation into the following difference equation

$$\begin{cases} \frac{-v_{i-1} + 2v_i - v_{i+1}}{n^2} = \lambda v_i, & 1 \leq i \leq n-1, \\ v_0 = 0, v_n = 0. \end{cases}$$

- (b) Show that the difference equation can be rewritten as an eigenvalue problem

$$A\mathbf{v} = \lambda\mathbf{v}$$

where  $\lambda$  is an approximation of  $m\omega^2/k$ .

3. Let  $X \subset \mathbb{R}^n$  and  $Y \subset \mathbb{R}$ . Suppose we would like to *learn* a function  $f : X \rightarrow Y$  from a *training set* of data  $\{(\mathbf{x}_i, y_i) \in X \times Y \mid i = 1, \dots, m\}$ . We will assume that  $f$  can be expressed as a linear combination

$$f(\mathbf{x}) = \sum_{i=1}^m c_i K(\mathbf{x}, \mathbf{x}_i)$$

where  $K(\mathbf{x}, \mathbf{y}) = \exp(-\|\mathbf{x} - \mathbf{y}\|_2^2 / 2\sigma^2)$  is a *Gaussian kernel*. Following the data fitting technique discussed in Lecture 3, describe how one may determine the coefficients  $c_1, \dots, c_m \in \mathbb{R}$  by solving a least squares problem. You will need to describe the least squares problem explicitly: What are the coefficient matrix and the right-hand side.

4. In testing your codes, it is often important to know how to randomly generate matrices with some specified properties. In MATLAB, you can generate a random  $m \times n$  matrix  $X$  with built-in functions `rand(m,n)` and `randn(m,n)`, where the entries are drawn respectively from the uniform distribution on the interval  $(0, 1)$  and the standard normal distribution. For each of the following, write a program that will generate:
- $n \times n$  real symmetric matrices, i.e.  $X^\top = X$ ;
  - $n \times n$  real skew-symmetric matrix, i.e.  $X^\top = -X$ ;
  - $n \times n$  non-singular matrices (a.k.a. invertible matrices);
  - $n \times n$  symmetric positive definite Toeplitz matrices;
  - $m \times n$  matrices of rank  $r$ , where  $r \in \{0, 1, \dots, \min(m, n)\}$  is an unspecified input;
  - $m \times n$  matrices whose entries are uniformly distributed in  $[\alpha, \beta]$ , where  $\alpha < \beta$  are unspecified inputs;
  - $m \times n$  matrices whose entries are normally distributed with mean  $\mu$  and variance  $\sigma^2$ , where  $\mu$  and  $\sigma$  are unspecified inputs;
  - $m \times n$  matrices whose entries are either 0 or 1 with probabilities  $p$  and  $1 - p$  respectively, where  $p \in (0, 1)$  is an unspecified input.