

# Inferring Networks of Diffusion and Influence

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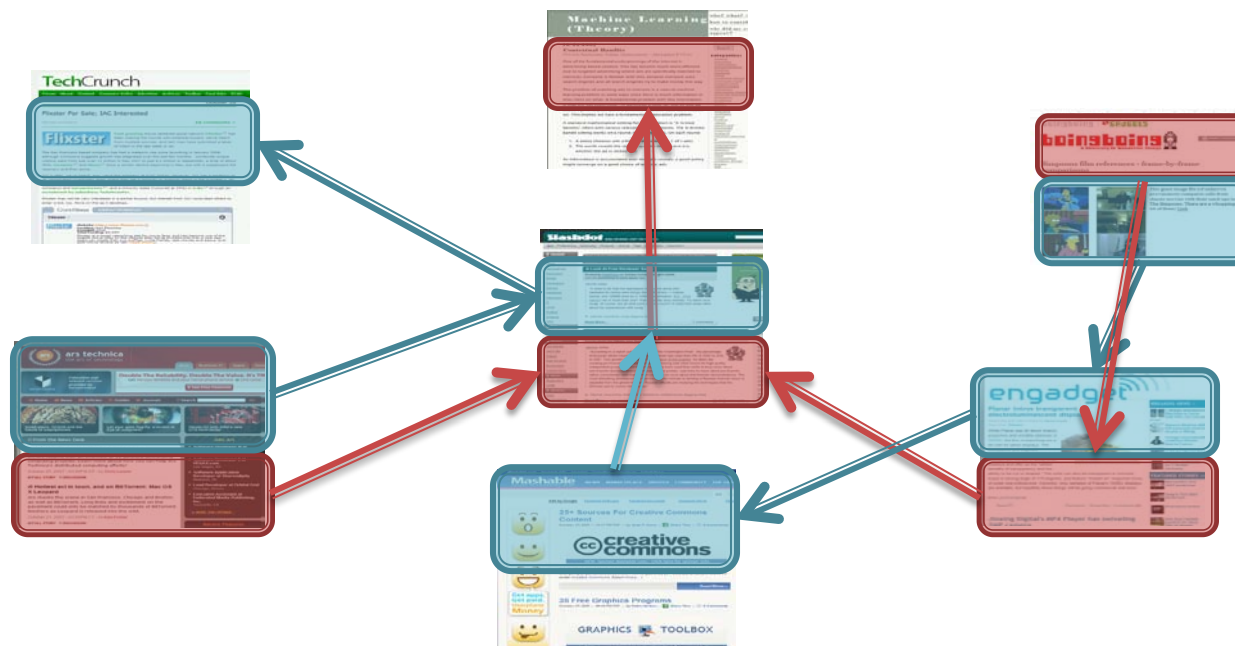


# Networks and Processes on Them

- Many times it is hard to directly observe the underlying social network
  - Hidden/hard-to-reach populations:
    - Drug injection users
  - Implicit connections:
    - Network of information sharing in online media
- But it is often easier to observe results of the processes taking place on such (invisible) networks:
  - Virus propagation:
    - People get sick, they see the doctor
  - Information networks:
    - Blogs mention information

# Information Diffusion Network

- Information diffuses through the network



- We only see the mention but not the source
- Can we reconstruct (hidden) diffusion network?

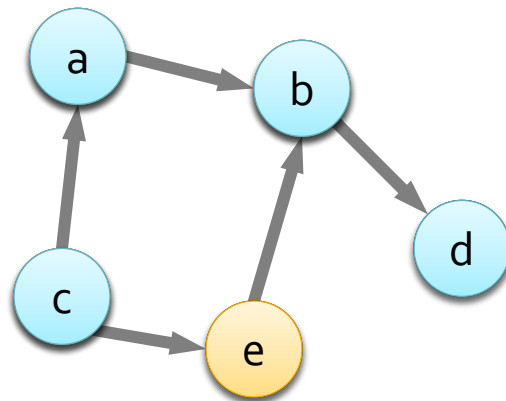
# More examples

- **Virus propagation:**
  - Viruses propagate through the network
  - We only observe times when people get sick
    - But NOT who infected them
- **Word of mouth & Viral marketing:**
  - Recommendations and influence propagate
  - We only observe when people buy products
    - But Not who influenced them to purchase

Can we infer the underlying social network?

# Inferring the Network

- There is a **hidden** directed network:



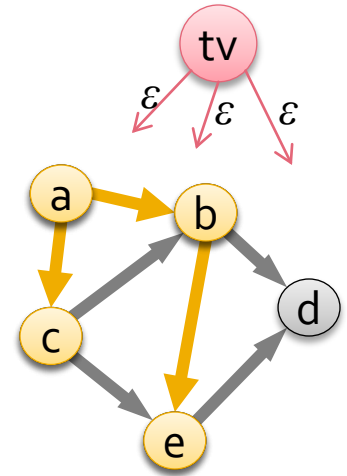
- We only see **times** when nodes get infected:
  - Cascade  $c_1$ : (a,1), (c,2), (b,3), (e,4)
  - Cascade  $c_2$ : (c,1), (a,4), (b,5), (d,6)
- **Want to infer who-infects-whom network**

# Plan for the Talk

- The plan:
  - Define a continuous time model of diffusion
  - Define the likelihood of the observed data given a graph
  - Show how to efficiently compute the likelihood
  - Show how to efficiently optimize the likelihood
    - Find a graph  $G$  that maximizes the likelihood

# Cascade generation model

- Cascade generation model:
  - Cascade reaches  $u$  at time  $t_u$ , and spreads to  $u$ 's neighbors  $v$ :
    - With prob.  $\beta$  cascade propagates along  $(u,v)$  and  $t_v = t_u + \Delta$ , where  $\Delta \sim f(\Theta)$



- Transmission probability:

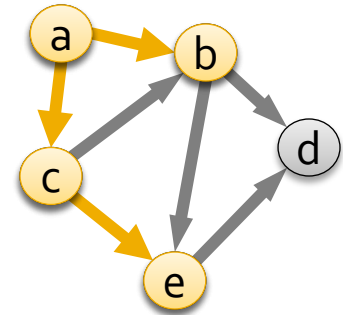
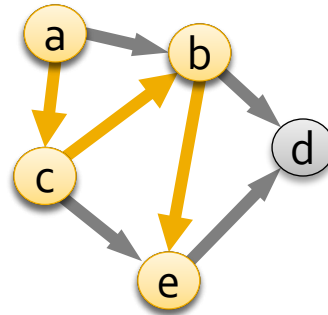
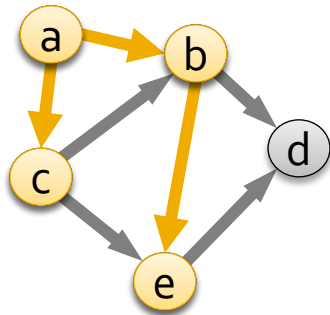
$$P_c(i,j) \propto P(\Delta) \text{ if } t_j > t_i, \text{ else } \varepsilon$$

- Prob. that cascade  $c$  propagates in a tree  $T$

$$P(c|T) \propto \prod_{(i,j) \in T} P_c(i,j)$$

# Cascade generation model

- There are many possible transmission trees:
  - $c: (a,1), (c,2), (b,3), (e,4)$



- Heed to consider all possible directed spanning trees  $T$  supported by  $G$ :

$$P(c|G) = \sum_{T \in \mathcal{T}(G)} P(c|T)P(T|G) \propto \sum_{T \in \mathcal{T}(G)} \prod_{(i,j) \in T} P_c(i,j)$$



# Finding the Diffusion network

- Then simply:  $P(C|G) = \prod_{c \in C} P(c|G)$
- Want to find:  $G = \operatorname{argmax}_{|G| \leq k} P(C|G)$
- Good news: computing  $P(C|G)$  is tractable
  - Need to consider all possible transmission trees of  $G$ 
    - There are  $O(n^n)$  such spanning trees!
  - The Matrix tree theorem
    - Can compute this sum in  $O(n^3)$
- Bad news:
  - We actually want to find  $\operatorname{arg max}_G P(C|G)$

# An alternative formulation

- Consider only the most likely tree
- Log-likelihood of a cascade  $c$  in graph  $G$ :

The problem is **NP-hard**:

MAX-k-COVER [KDD '10]

Our algorithm can do it  
near-optimally in  $O(N^2)$

$$G^* = \operatorname{argmax}_{|G| \leq k} F_C(G)$$

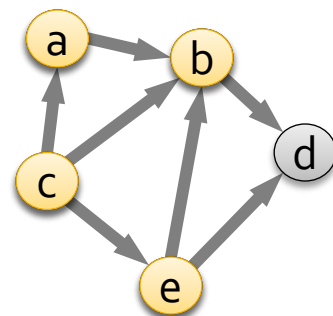
# Good News

Given a cascade  $c$

- What is the most likely propagation tree?

$$F_c(G) = \max_{T \in \mathcal{T}(G)} \sum_{(i,j) \in T} w_c(i,j)$$

- A **maximum directed spanning tree**
  - Edge  $(i,j)$  in  $G$  has weight  $w(i,j) = \log P_c(i,j)$
  - To compute the **maximum spanning tree**:  
Each node just picks an in-edge of **max weight**



$$= \sum_{i \in V} \max_{Par_T(i)} w(Par_T(i), i)$$

Local greedy selection gives optimal tree!

# Great News

## ■ Theorem:

$F_c(G)$  is **monotonic**, and **submodular**

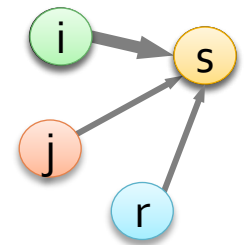
$$\underbrace{F_c(A \cup \{e\}) - F_c(A)}_{\text{Gain of adding an edge to a "small" graph}} \geq \underbrace{F_c(B \cup \{e\}) - F_c(B)}_{\text{Gain of adding an edge to a "large" graph}}$$

Gain of adding an edge to a "small" graph      Gain of adding an edge to a "large" graph

$$A \subseteq B \subseteq V \times V$$

## ■ **Proof:**

- Single cascade  $c$ , edge  $e$  of wgt.  $x$
- Let  $w$  be max weight in-edge of  $s$  in  $A$
- Let  $w'$  be max weight in-edge of  $s$  in  $B$
- We know:  $w \leq w'$  and  $x = x'$
- Now:  $F_c(A \cup \{e\}) - F_c(A) = \max(w, x) - w$   
 $\geq \max(w', x) - w' = F_c(B \cup \{e\}) - F_c(B)$



# Finding the graph

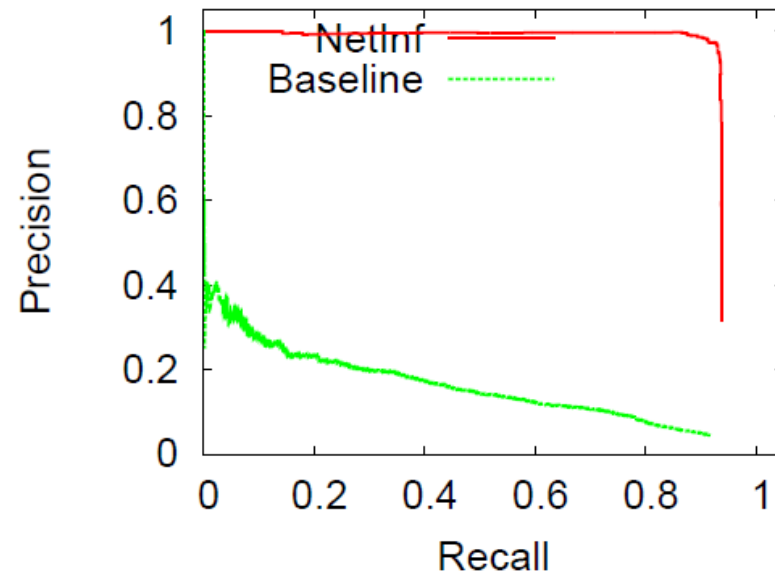
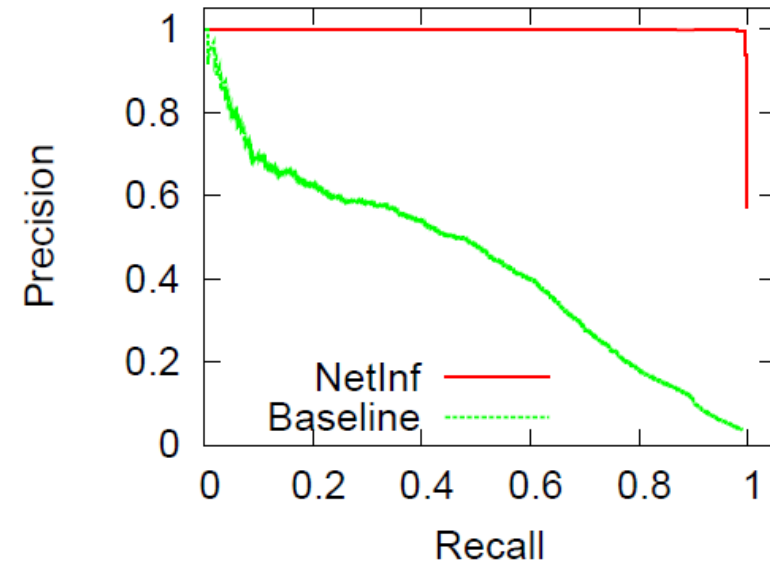
- Use the **greedy hill-climbing** to maximize  $F_C(G)$ :

$$e_i = \operatorname{argmax}_{e \in G \setminus G_{i-1}} F_C(G_{i-1} \cup \{e\}) - F_C(G_{i-1})$$

- At every step pick the **edge that maximizes the marginal improvement**
- **Benefits:**
  - Approximation guarantee ( $\sim 0.63$  of OPT)
  - Tight online bounds on the solution quality
  - Speed-ups:
    - Lazy evaluation
    - Localized update

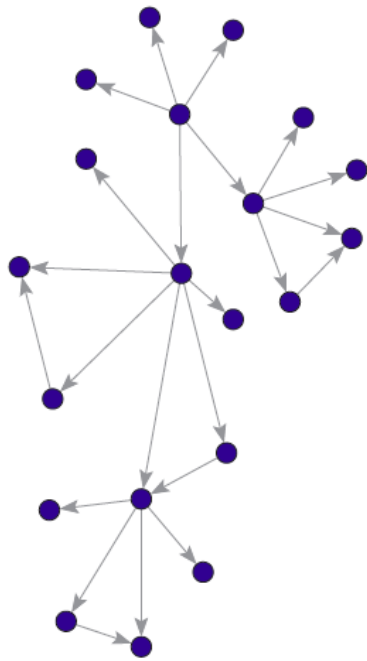
# Experimental setup

- Synthetic data:
  - Generate a graph  $G$  on  $k$  edges
  - Generate cascades
  - Record node infection times
  - Reconstruct  $G$
- Evaluation:
  - How many edges of  $G$  can we find?
    - Precision-Recall
    - Break even point

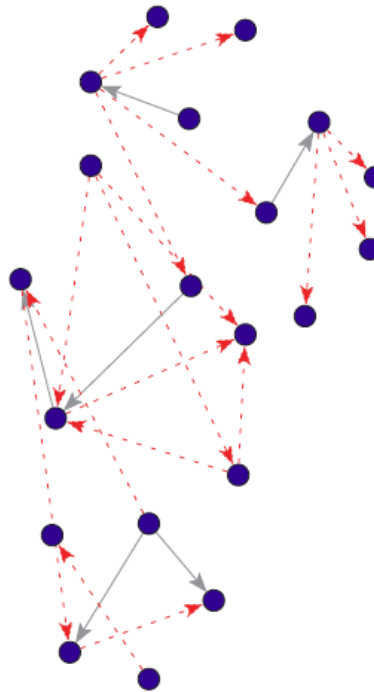


# Small example

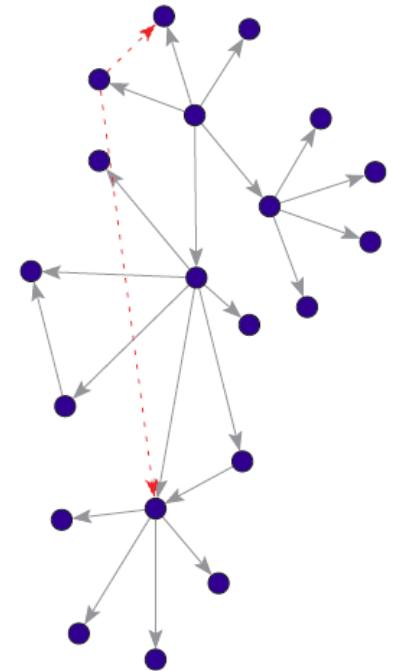
- Small synthetic network:



True network



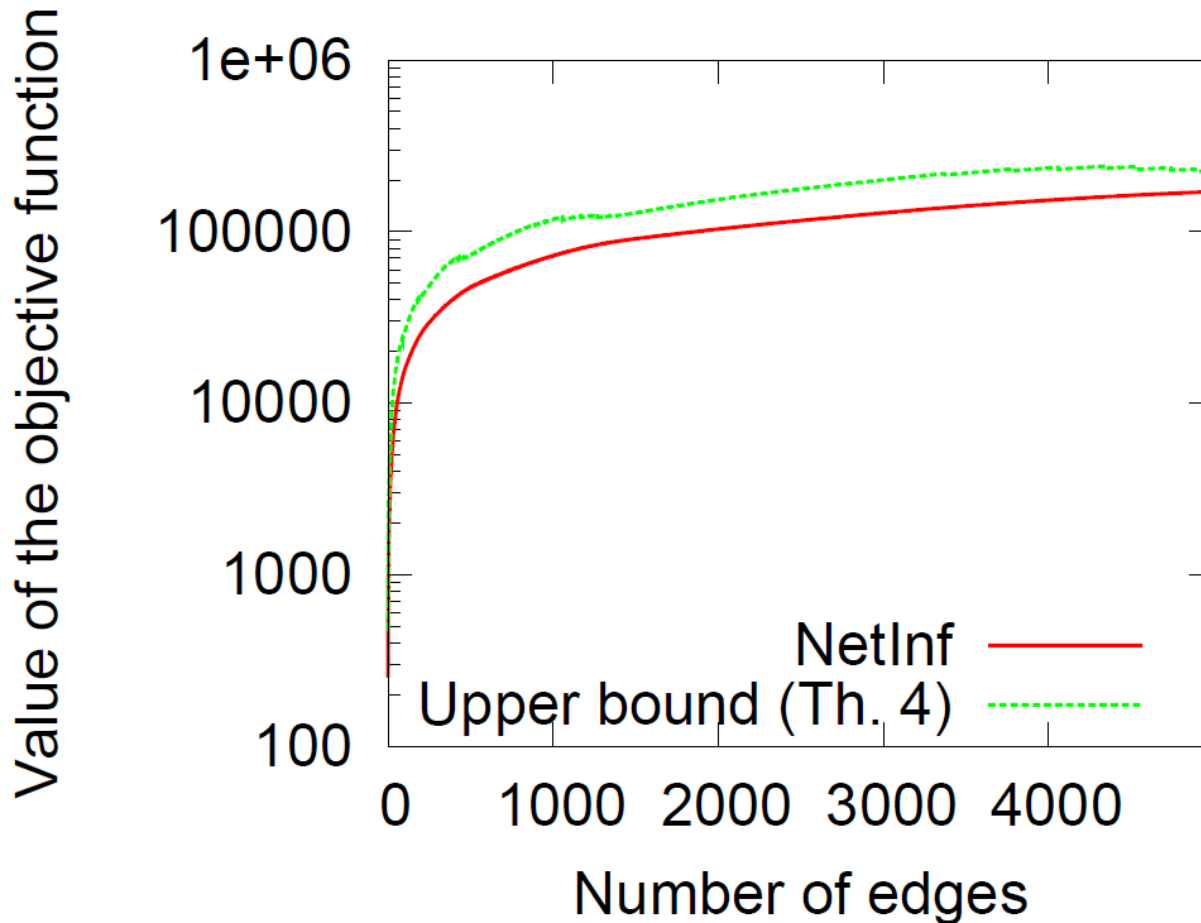
Baseline network



Our method

Pick strongest edges  
 $w(u, v) = \sum_{c \in C} P_c(u, v)$

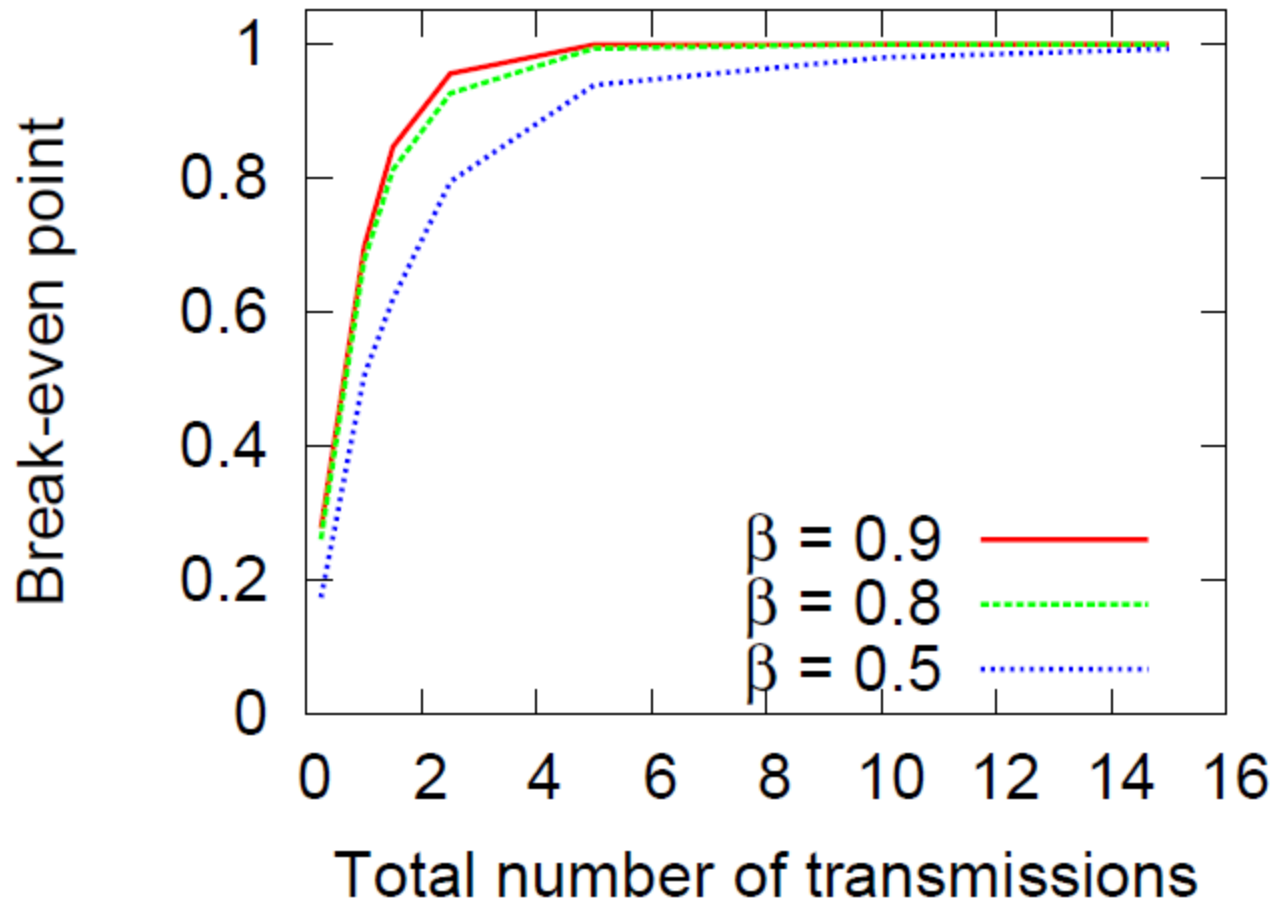
# How well do we optimize $F_C(G)$



- Greedy hill-climbing gets inside 90% of OPT

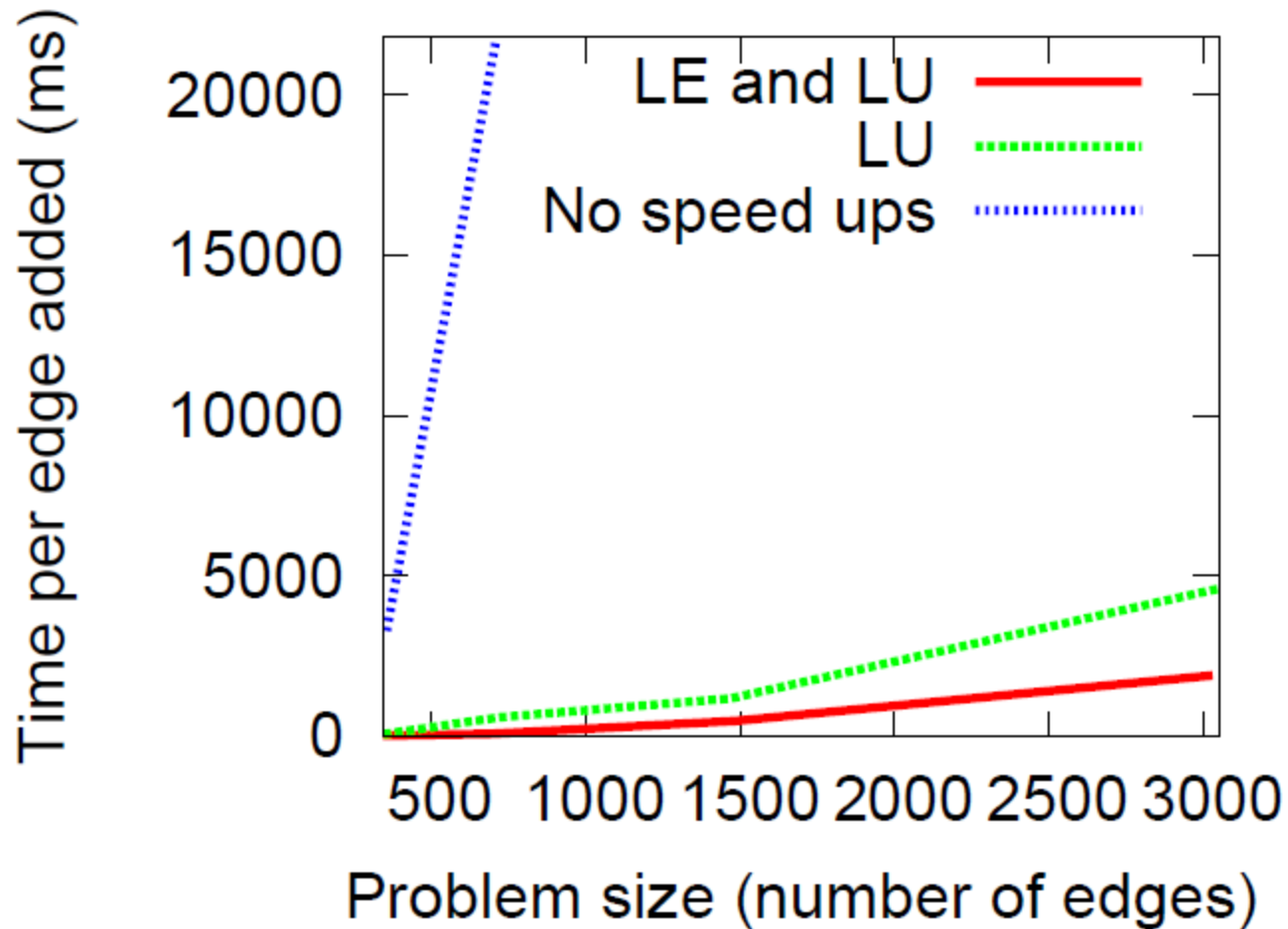


# How many cascades do we need?



- With twice as many infections as edges the break-even point is at 0.8-0.9

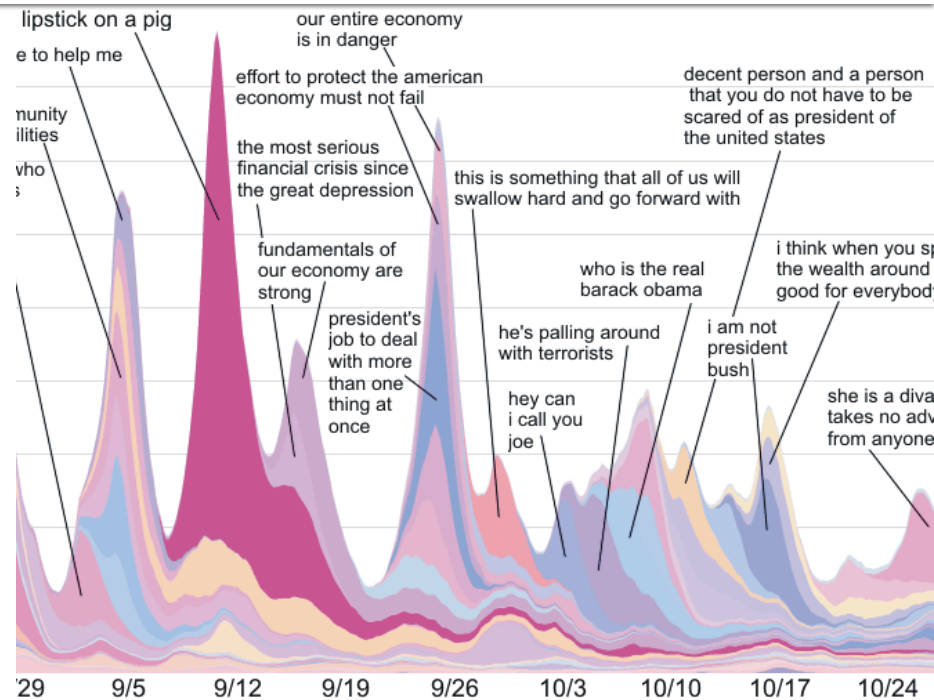
# Runtime



# Experiments: Real data

## ■ Memetracker dataset:

- 172m news articles
- Aug '08 – Sept '09
- 343m textual phrases
- Times  $t_c(w)$  when site  $w$  mentions phrase  $c$

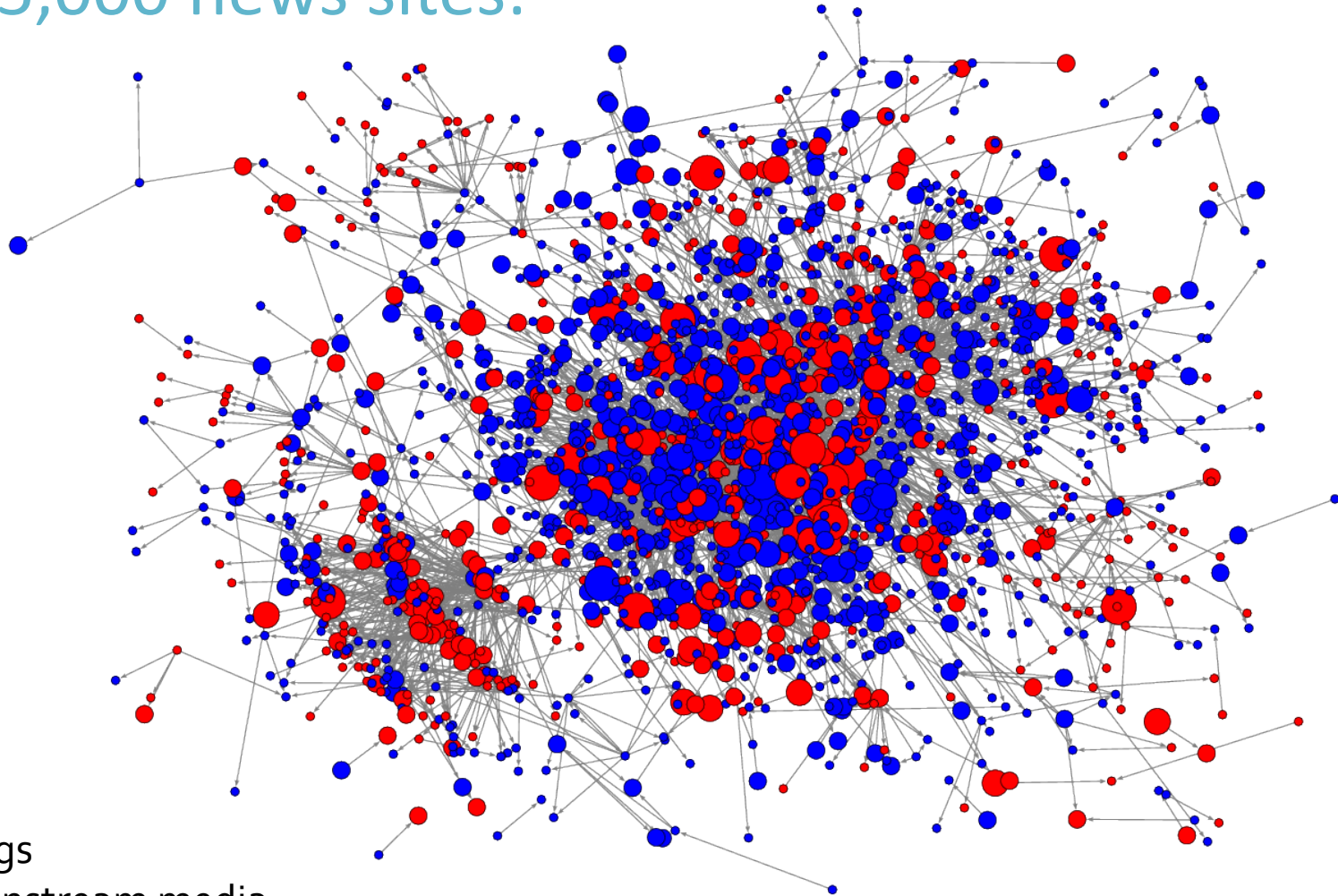


<http://memetracker.org>

- Given times when sites mention phrases
- Infer the network of information diffusion:
  - Who tends to copy (repeat after) whom

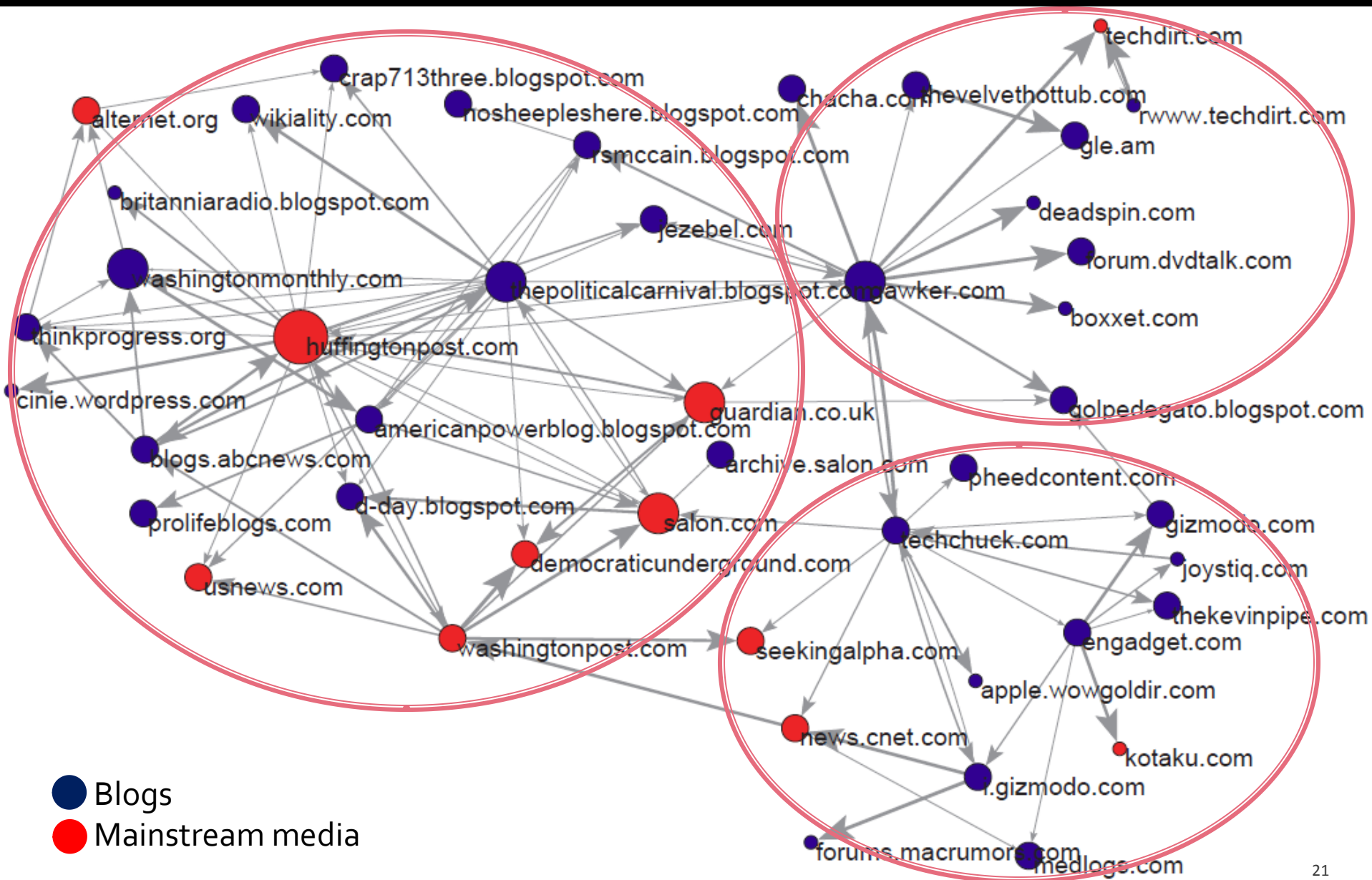
# Diffusion network

- 5,000 news sites:



- Blogs
- Mainstream media

# Diffusion network (small part)



# Conclusion

- Inferring hidden networks based on diffusion data
- Problem formulation in a maximum likelihood framework
  - Problem NP-hard in general
  - Developed an approximation algorithm that runs  $O(N^2)$
- **Future work:**
  - Learn both the network and the diffusion model
  - Extensions to other processes taking place on networks





# THANKS!

## Data + Code:

<http://snap.stanford.edu/netinf>

[Inferring Networks of Diffusion and Influence](#) by M. Gomez-Rodriguez, J. Leskovec, A. Krause. *ACM SIGKDD International Conference on Knowledge Discovery and Data Mining (KDD)*, 2010.

[[Website](#)] [[Data](#)]